## P.E- Upper Key Stage two - Football Yr5 and Yr6

Pupils should be taught to:	How we do this in Y5	How we do this in Y6	Resources	<u>Vocabulary</u>	<u>Notes</u>
play competitive games, modified where appropriate [for example, badminton, basketball, cricket, football,	Continue to embed vocabulary already taught from years 3 and 4. Model where required  Key vocabulary will be taught at the start of each session and explicitly modelled, review previous session vocabulary where applicable.	Continue to embed vocabulary already taught from precious years. Model where required  Key vocabulary will be taught at the start of each session and explicitly modelled, review previous session vocabulary where applicable.	Yr5 Balls, cones, hoops, bibs, benches, beanbags, goals/targets,  Lesson plans — see PE folder on staffshared	Vocabulary Yr5 Attacker, defender, dribble, shoot, score, zones, intercept, mirror, block, follow, shadow, tackling, dribble, opponent, pass, taggers, goal, direction, pitch, rebound, receive  Vocabulary Yr6	Differentiation is not decided by who is SEND, WTS, EXS or GD in other areas, but through outcome, support and carefully selected equipment apparatus to extend/ challenge and support learners  Differentiation for individuals may vary across sessions/ tasks and units of work.
hockey, netball, rounders and tennis], and apply basic principles suitable for attacking and defending	<ul> <li>Review key language such as attacker, defender, dribble, shoot, etc</li> <li>Children to watch, review and replicate dribbling and passing techniques from their peers and assess these based on effectiveness</li> </ul>	<ul> <li>Review key terminology from year 5 and introduce new key words</li> <li>Children to watch, review and replicate dribbling and passing techniques from their peers, assess these based on effectiveness and suggest</li> </ul>	Yr6 Balls, cones, hoops, bibs, benches, beanbags, goals/targets,  Lesson plans — see PE folder on staffshared	Attacker, defender, dribble, shoot, score, zones, intercept, mirror, block, follow, shadow, tackling, dribble, opponent, pass, taggers, goal, direction, pitch, rebound, receive	Teaching sequence:  - Warm up  - Review previous learning/ vocabulary  - Clear modelling of new teaching  - Pupil/ group activity  - Review/ re model  - Share- does not have to be whole class could be two groups at a time- use sharing
flexibility, strength, technique, control and balance [for	<ul> <li>Children's passing and shooting techniques should be accurate and using appropriate force</li> <li>Participate in</li> </ul>	improvements  - Using appropriate force, children should	5	$C/U_O$	part as teaching points - Cool down  Please note pupils should be active a minimum of 80% of the session

example, through athletics and gymnastics]	increasingly challenging game situations and practise the skills learned so far  - Children should now be more confident when using the side of their foot to pass, dribble and shoot a ball  - When defending, children should be able to effectively shadow to increase the difficulty for their opponent  - In addition to shadowing their opponent, children should begin tackling players to gain control of the ball  - When attacking, children should confidently move into free spaces in order to score points  - Good control of the ball should be shown by keeping the ball close in	be able to pass the ball accurately to someone on their team without an opponent intercepting  - Effective control of the ball should be shown by keeping the ball close in front of the player when dribbling so as to limit the chance of a successful tackle  - Children should be confident when moving the ball with the side of their foot, this should now come fairly naturally  - Participate in challenging games situations and apply the skills learned  - Effective control of the ball should be used to make it increasingly more difficult for the ball to be attracted.
	front of the player when dribbling	intercepted/tackled

- When defending, children should be able to effectively shadow to increase the difficulty for their opponent  - he/she can select the most appropriate person to pass to within a game and the most appropriate style of pass to ensure accuracy.  - he/she can hit a ball into space to help increase his/her score within a game.  - he/she can dribble a ball in different directions and avoid obstacles. e.g. With his/her feet or a hockey stick.  - he/she can help other members of his/her team to finis/ space.
within a game and the most appropriate style of pass to ensure

		<ul> <li>he/she can hit a ball into space to help increase his/her score within a game.</li> <li>he/she can dribble a ball in different directions and avoid obstacles. e.g. With his/her feet or a hockey stick.</li> <li>he/she can use a range of attacking and defending skills when playing a team game.</li> </ul>					
Compare their performances with previous ones and demonstrate improvement to achieve their personal best.	Children will be given regular opportunities to review own work and that of others  - Self/ peer assess using video footage of each group's dance - Evaluate performance and suggest improvements - Explain how performance has developed/ improved	Children will be given regular opportunities to review own work and that of others  - Self/ peer assess - Evaluate effectiveness of movements - Evaluate using appropriate technical vocabulary - Model suggested improvements - Act upon advice given, refining movements					